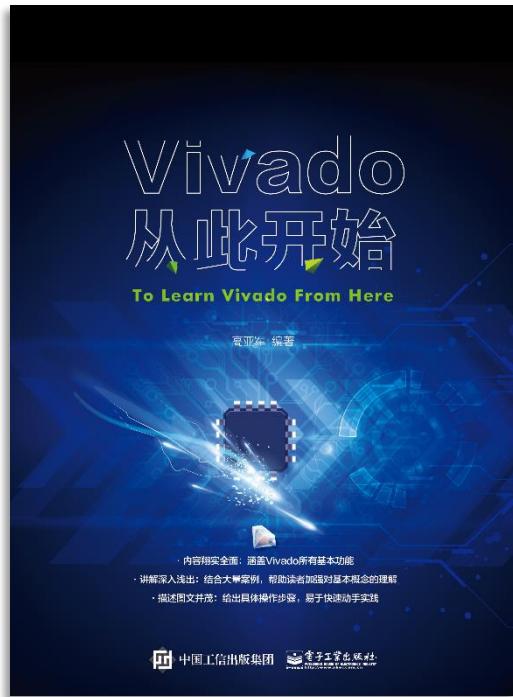


Vivado从此开始 (To Learn Vivado From Here)



本书围绕Vivado四大主题

- 设计流程
- 时序约束
- 时序分析
- Tcl脚本的使用



作者：高亚军 (Xilinx战略应用高级工程师)

- 2012年2月，出版《基于FPGA的数字信号处理（第1版）》
- 2012年9月，发布网络视频课程《Vivado入门与提高》
- 2015年7月，出版《基于FPGA的数字信号处理（第2版）》
- 2016年7月，发布网络视频课程《跟Xilinx SAE学HLS》

- ◆ 内容翔实全面：涵盖Vivado所有基本功能
- ◆ 讲解深入浅出：结合大量案例，帮助读者加强对基本概念的理解
- ◆ 描述图文并茂：给出具体操作步骤，易于快速动手实践



Setting False Path

Lauren Gao

What and Why?

► What is False Path

- A path that does exist in the design but does not play a part in the operation, so it's not necessary to include it in the timing analysis
 - is not functional
 - does not need to be timed

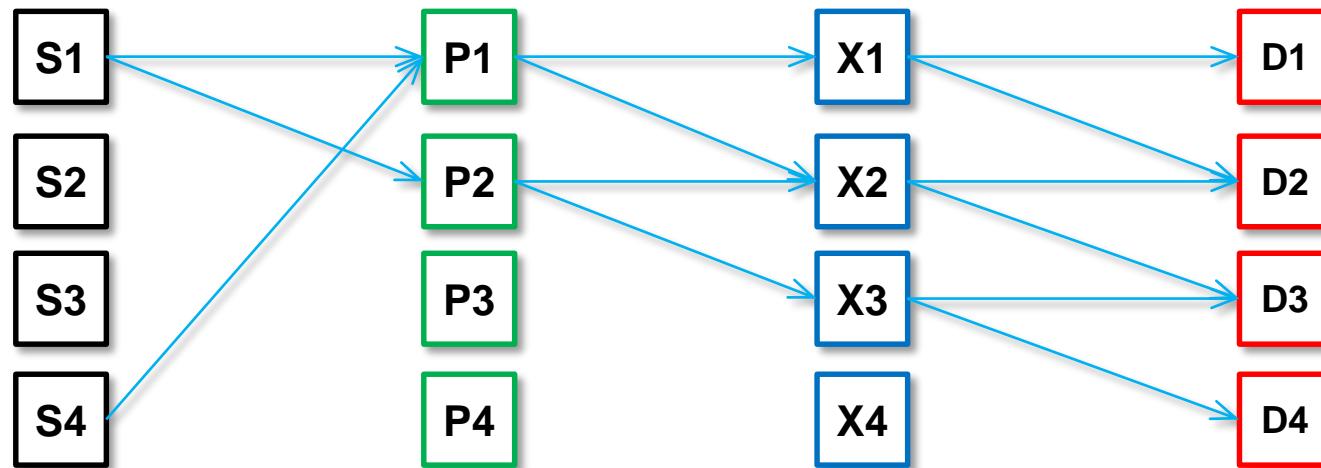
► Why False Path Exceptions

- Remove invalid timing paths
 - Static signals driven by configuration registers
- Save time and resources
 - Skip false path optimization

set_false_path

► **set_false_path** [-setup] [-hold] [-rise] [-fall] [-reset_path]
[-from *args*] [-rise_from *args*] [-fall_from *args*] [-to *args*]
[-rise_to *args*] [-fall_to *args*] [-through *args*] [-rise_through *args*]
[-fall_through *args*] [-quiet] [-verbose]

Path Specification #1



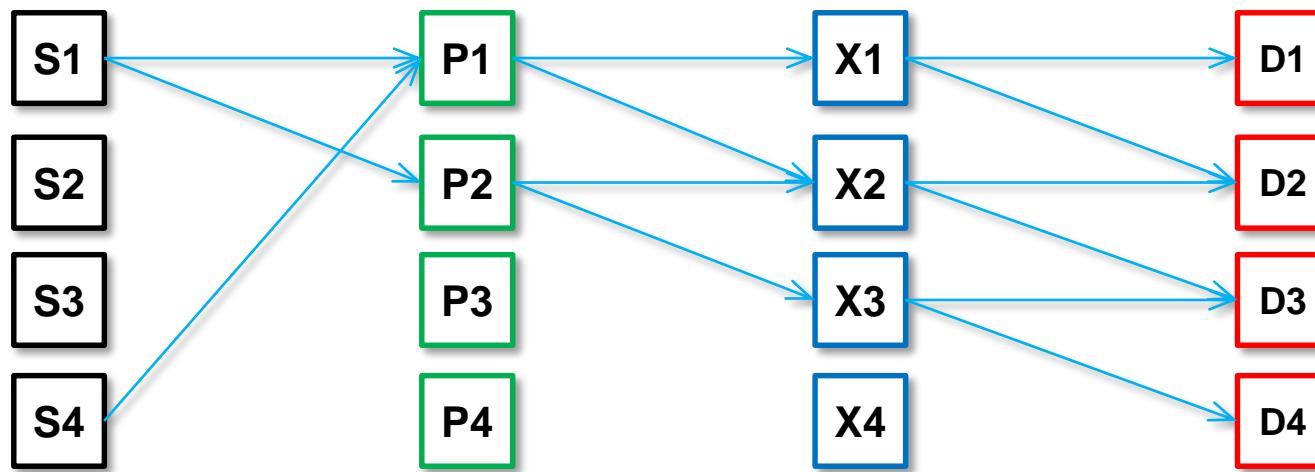
set_false_path -from S1

$S1 \rightarrow P1 \rightarrow X1 \rightarrow D1$
 $S1 \rightarrow P1 \rightarrow X1 \rightarrow D2$
 $S1 \rightarrow P1 \rightarrow X2 \rightarrow D2$
 $S1 \rightarrow P1 \rightarrow X2 \rightarrow D3$
 $S1 \rightarrow P2 \rightarrow X2 \rightarrow D2$
 $S1 \rightarrow P2 \rightarrow X2 \rightarrow D3$
 $S1 \rightarrow P2 \rightarrow X3 \rightarrow D3$
 $S1 \rightarrow P2 \rightarrow X3 \rightarrow D4$

set_false_path -through P1

$S1 \rightarrow P1 \rightarrow X1 \rightarrow D1$
 $S1 \rightarrow P1 \rightarrow X1 \rightarrow D2$
 $S1 \rightarrow P1 \rightarrow X2 \rightarrow D2$
 $S1 \rightarrow P1 \rightarrow X2 \rightarrow D3$
 $S4 \rightarrow P1 \rightarrow X1 \rightarrow D1$
 $S4 \rightarrow P1 \rightarrow X1 \rightarrow D2$
 $S4 \rightarrow P1 \rightarrow X2 \rightarrow D2$
 $S4 \rightarrow P1 \rightarrow X2 \rightarrow D3$

Path Specification #2



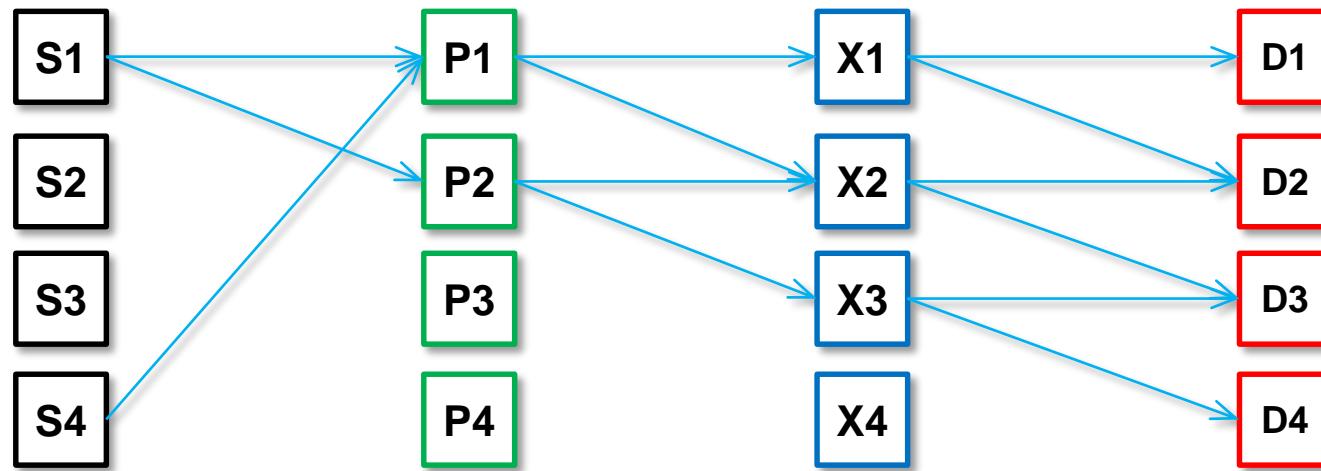
```
set_false_path -to D1
```

$S1 \rightarrow P1 \rightarrow X1 \rightarrow D1$
 $S4 \rightarrow P1 \rightarrow X1 \rightarrow D1$

```
set_false_path -from S1 -through X1
```

$S1 \rightarrow P1 \rightarrow X1 \rightarrow D1$
 $S1 \rightarrow P1 \rightarrow X1 \rightarrow D2$

Path Specification #3



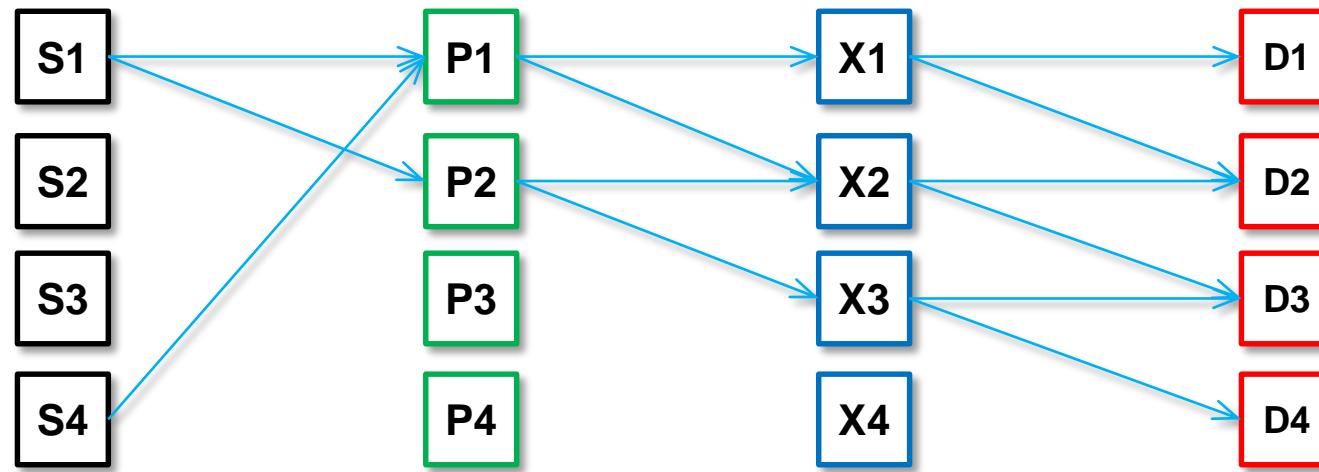
```
set_false_path -from S1 -through {X1, X2}
```

```
S1 → P1 → X1 → D1  
S1 → P1 → X1 → D2  
S1 → P1 → X2 → D2  
S1 → P1 → X2 → D3  
S1 → P2 → X2 → D2  
S1 → P2 → X2 → D3
```

```
set_false_path -from S1 -through X1  
set_false_path -from S1 -through X2
```

Paths starting from S1 and passing through either of (X1 or X2)

Path Specification #4



```
set_false_path -through P1 -through X1
```

$S1 \rightarrow P1 \rightarrow X1 \rightarrow D1$	$S1 \rightarrow P1 \rightarrow X1 \rightarrow D2$
$S4 \rightarrow P1 \rightarrow X1 \rightarrow D1$	$S4 \rightarrow P1 \rightarrow X1 \rightarrow D2$

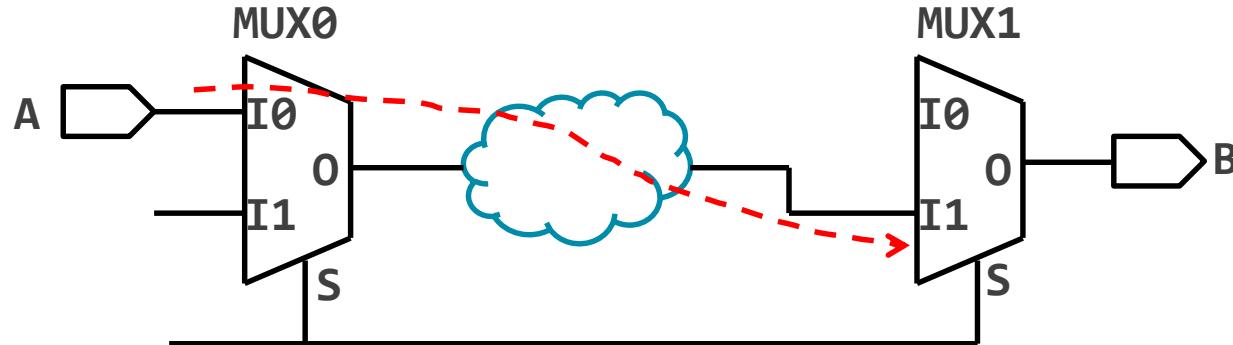
- -through P1 -through X1 ≠ -through X1 -through P1
- -through {X1, X2} ≠ -through X1 -through X2

When -through is specified multiple times, it indicates that each of the -through have to be satisfied independently

Path Specification #4

- **set_false_path -from CLK1** means all paths originating from
 - All sequential elements triggered by **CLK1**
 - And all input ports constrained with respect to **CLK1**
- **Transition Specification**
 - **-rise_from**
 - **-fall_from**
 - **-rise_through**
 - **-fall_through**
 - **-rise_to**
 - **-fall_to**
 - **-rise** : impacts only rising paths
 - **-fall** : impacts only falling paths

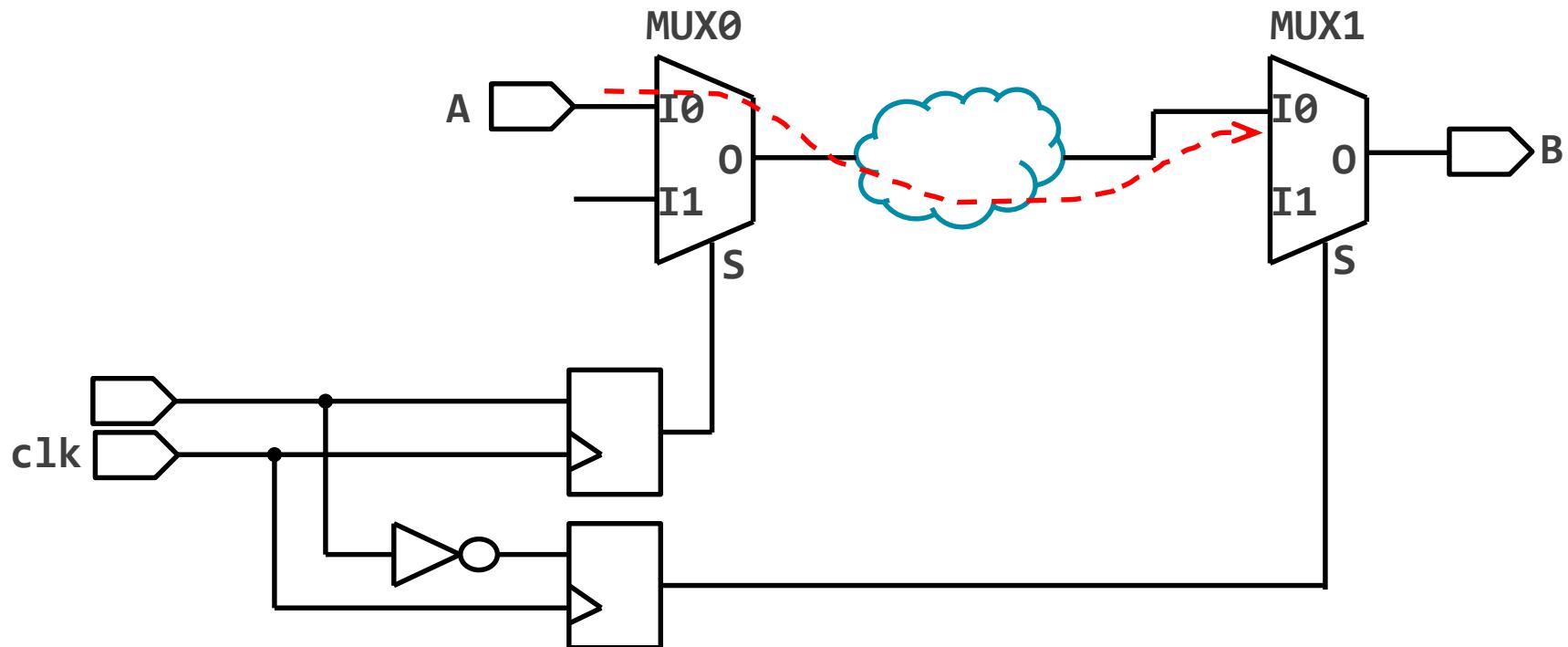
Types of False Paths: Combinational False Path



```
set_false_path -from [get_ports A] -through \
[get_pins mux0/I0] -through [get_pins mux1/I1] -to [get_ports B]
```

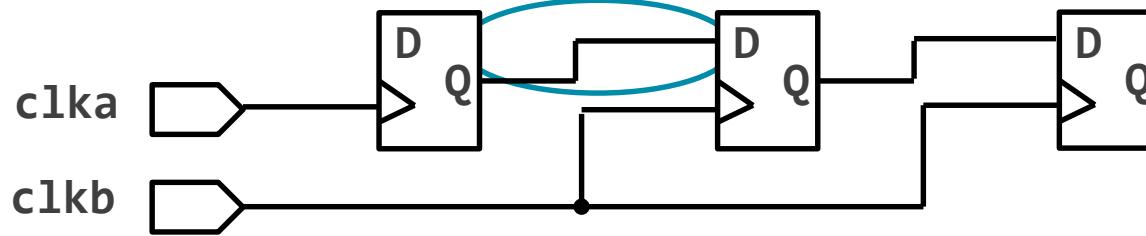
```
set_false_path -through [get_pins MUX0/I0] \
-through [get_pins MUX1/I1]
```

Types of False Paths: Sequential False Path



```
set_false_path -through [get_pins MUX0/I0] \
-through [get_pins MUX1/I0]
```

Types of False Paths: Asynchronous Domain Crossings



```
set_false_path -from [get_clocks clkka] -to [get_clocks clkkb]  
set_false_path -from [get_clocks clkkb] -to [get_clocks clkka]
```



```
set_clock_groups -asynchronous -group [get_clocks clkka] \  
-group [get_clocks clkkb]
```

False Path Timing Report

```
set_false_path -from [get_ports rst_pin]
```

```
report_timing -from [get_ports rst_pin]
```

Slack:	inf
Source:	rst_pin (input port)
Destination:	rst_gen_i0/reset_bridge_clk_rx_i0/rst_dst_reg/PRE (recovery check against rising-edge clock clk_rx_clk_core {rise@0.000ns fall@2.500ns period=5.000ns})
Path Group:	(none)
Path Type:	Recovery (Max at Slow Process Corner)
Data Path Delay:	1.842ns (logic 0.752ns (40.802%) route 1.091ns (59.198%))
Logic Levels:	2 (IBUF=1 LUT2=1)
Clock Path Skew:	-2.077ns (DCD - SCD + CPR)
Destination Clock Delay (DCD):	-2.077ns
Source Clock Delay (SCD):	0.000ns
Clock Pessimism Removal (CPR):	0.000ns
Timing Exception:	False Path

False Path Impact

➤ Impact on synthesis

- It is usually not needed to use false path exceptions during synthesis except for ignoring CDC paths

➤ Impact on implementation

- All the implementation steps are sensitive to the false path timing exception